

# DARK ANTIQUITY

Name:  
Player:  
Chronicle:

Origin:  
Concept:  
Age:

Parha:  
Patron:  
Sophos:

## ATTRIBUTES

Power	Sig. <input type="checkbox"/> Intelligence	00000	Sig. <input type="checkbox"/> Strength	00000	Sig. <input type="checkbox"/> Presence	00000
Finesse	<input type="checkbox"/> Wits	00000	<input type="checkbox"/> Dexterity	00000	<input type="checkbox"/> Manipulation	00000
Resistance	<input type="checkbox"/> Resolve	00000	<input type="checkbox"/> Stamina	00000	<input type="checkbox"/> Composure	00000

Arete 0000000000

## SKILLS

### Mental

(3 unskilled)

Academics \_\_\_\_\_ 00000  
 Crafts \_\_\_\_\_ 00000  
 Enigmas \_\_\_\_\_ 00000  
 Investigation \_\_\_\_\_ 00000  
 Medicine \_\_\_\_\_ 00000  
 Occult \_\_\_\_\_ 00000  
 Politics \_\_\_\_\_ 00000  
 Science \_\_\_\_\_ 00000

### Physical

(1 unskilled)

Archery \_\_\_\_\_ 00000  
 Athletics \_\_\_\_\_ 00000  
 Brawl \_\_\_\_\_ 00000  
 Larceny \_\_\_\_\_ 00000  
 Ride \_\_\_\_\_ 00000  
 Stealth \_\_\_\_\_ 00000  
 Survival \_\_\_\_\_ 00000  
 Weaponry \_\_\_\_\_ 00000

### Social

(1 unskilled)

Animal Ken \_\_\_\_\_ 00000  
 Empathy \_\_\_\_\_ 00000  
 Expression \_\_\_\_\_ 00000  
 Intimidation \_\_\_\_\_ 00000  
 Persuasion \_\_\_\_\_ 00000  
 Socialize \_\_\_\_\_ 00000  
 Streetwise \_\_\_\_\_ 00000  
 Subterfuge \_\_\_\_\_ 00000

### Specialties

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### Masteries

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## OTHER TRAITS

Size: \_\_\_\_\_  
 Speed: \_\_\_\_\_  
 Defense: \_\_\_\_\_  
 Armor: \_\_\_\_\_  
 Initiative Mod: \_\_\_\_\_  
 Beats:       
 Experiences: \_\_\_\_\_  
 Heroic Beats:       
 Heroic Experiences: \_\_\_\_\_

### Merits

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### Practical Motivation

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### Passionate Motivation

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### Health

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### Willpower

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### Driving Motivation

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# DARK ANTIQUITY

## COMBAT

Weapon/Attack	Damage	Range	PV	Initiative	Strength	Size
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____
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## OTHER TRAITS

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## CONCORDANCE

Egotisms

Rating

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O 9 \_\_\_\_\_

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O 8 \_\_\_\_\_

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O 7 \_\_\_\_\_

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O 5 \_\_\_\_\_

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O 4 \_\_\_\_\_

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## OTHER NOTES

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Anti-hero       Peiratus

O 3 Practical Motivation  
Narcissism: \_\_\_\_\_

O 2 Passionate Motivation  
Narcissism: \_\_\_\_\_

O 1 Driving Motivation  
Narcissism: \_\_\_\_\_

Khrusallis: \_\_\_\_\_

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EXPERIENCE COSTS: ATTRIBUTE 4 • SKILL 2 • SKILL SPECIALTY 1 • MERIT 1 PER DOT • WILLPOWER 1 • CONCORDANCE 2 • ARETE 5 (OR 4 HEROIC EXPERIENCES) • MASTERY 1 HEROIC EXPERIENCE